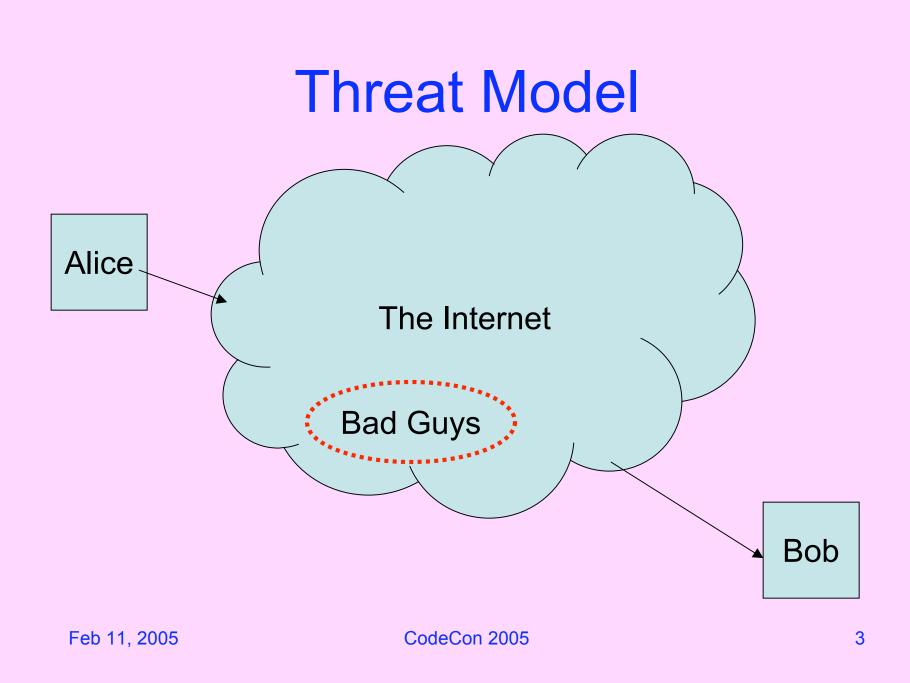
Off-the-Record Communication, or, Why Not to Use PGP Nikita Borisov Ian Goldberg

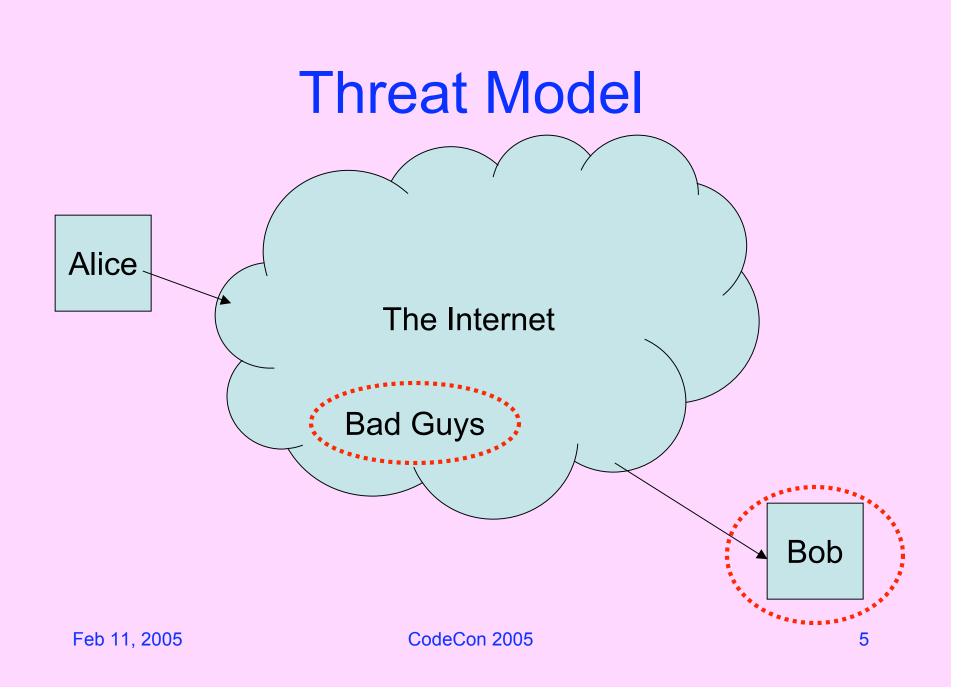
Our Scenario

- Communication privacy is a complicated problem
- Generous assumptions
 - Alice and Bob both know how to use PGP
 - They both know each other's public keys
 - They don't want to hide the *fact* that they talked, just what they talked about



Solved Problem

- Alice uses her public key to sign a message
 Bob should know who he's talking to
- She then uses Bob's public key to encrypt it
 No one other than Bob can read the message
- Bob decrypts it and verifies the signature
- Pretty Good, no?



Plot Twist

- Bob's computer is stolen by "bad guys"
 - Criminals, competitors
 - Subpoenaed by the FBI
- Or just broken into
 - Virus, trojan, spyware, black bag job
- All his key material is recovered
 Oh no!

Bad guys can...

- Decrypt past messages
- Learn their content
- Learn that Alice sent them
 - And have a mathematical *proof* they can show to anyone else
- How private is that?

What went wrong?

- Bob's computer got stolen?
- How many of you have never...
 - Left your laptop unattended?
 - Not installed the latest patches?
 - Run software with a remotely exploitable bug?
- What about your parents?

What Really Went Wrong

- The software created lots of incriminating records
 - Key material that decrypts data sent over the public Internet
 - Signatures with proofs of who said what
- Alice better watch what she says
 Her privacy depends on Bob's actions

Casual Conversations

- Alice and Bob talk in a room
- No one else can hear
 Unless being recorded
- No one else knows what they say

 Unless Alice or Bob tell them
- No one can prove what was said
 Not even Alice or Bob
- These conversations are "off-the-record"

We Like Off-the-Record Conversations

- Legal support for having them
 - Illegal to record conversations without notification
- We can have them over the phone
 - Illegal to tap phone lines
- But what about over the Internet?

Crypto Tools

- We have the tools to do this

 We've just been using the wrong ones
 (when we've been using crypto at all)
- We want perfect forward secrecy
- We want repudiable authentication

Perfect Forward Secrecy

- Future key compromises should not reveal past communication
- Use a short-lived encryption key
- Discard it after use

– Securely erase from memory

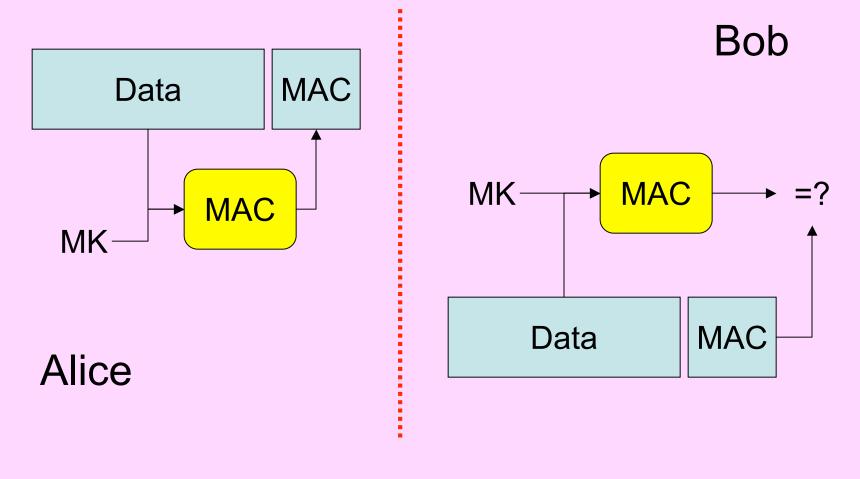
 Use long-term keys to help distribute & authenticate the short-lived key

Repudiable Authentication

- Do not want digital signatures

 Leave non-repudiation for contracts, not conversations
- Do want authentication
 - Can't maintain privacy if attackers can impersonate friends
- Use Message Authentication Codes (MACs)

MAC Operation



No Third-Party Proofs

- Shared key authentication
 - Alice and Bob have same MK
 - MK required to compute MAC
- Bob cannot prove that Alice generated the MAC
 - He could have done it, too
 - Anyone who can verify can also forge

Off-the-Record Protocol

- Rough sketch of protocol
 Details on our web page
- Assume Alice and Bob know each other's public keys

 These keys are long-lived, but we will only use them as a building block

No forward-secure requirement for authentication

Step 1: Diffie-Hellman

- Alice and Bob pick random x, y resp.
- A->B: g^x, Sign_{Alice}(g^x)
- B->A: g^y, Sign_{Bob}(g^y)
- SS=g^{xy} a shared secret
- Signatures authenticate the shared secret, not content

Step 2: Message Transmission

- Compute EK=Hash(SS), MK=Hash(EK)
- A->B: Enc_{EK}(M), MAC(Enc_{EK}(M),MK)
- Enc is symmetric encryption (AES)
- Bob verifies MAC using MK, decrypts M using EK
- Confidentiality and authenticity is assured

Step 3: Re-key

- Alice and Bob pick x',y'
- A->B: g^{x'}, MAC(g^{x'}, MK)
- B->A: g^{y'}, MAC(g^{y'}, MK)
- SS' = $H(g^{x'y'})$
- EK' = H(SS'), MK'=H(EK')
- Alice and Bob securely erase SS, x, y, and EK
 - Perfect forward secrecy

Step 4: Publish MK

- Alice and Bob do *not* need to forget MK
 They no longer use it for authentication
- In fact, they *publish* the old MK along with the next message
 - This lets *anyone* forge messages, but only past ones
 - Provides extra deniability

IM implementation

- Instant messaging suited for casual conversations
 - Current security options not satisfactory
- Implemented libotr for secure instant messaging
- Uses:
 - OTR plugin for GAIM (multi-platform IM client for Linux, Windows)
 - Prototype plugin for Adium (OS X IM client based on gaim)
 - Prototype AIM-specific proxy for other clients/platforms
- Toolkit for forging transcripts
 - Any claimed transcript is automatically untrustworthy

Comparison to Other Systems

- gaim-encryption
 - Encryption and authentication
 - No deniability or perfect forward secrecy
 - Like PGP with signatures
- Trillian SecureIM
 - Encryption with perfect forward secrecy
 - No authentication at all
- SILC
 - Completely separate network
 - Share messages (securely) with SILC server, or
 - Pre-shared long-term secret, or
 - Peer-to-peer communication (hard with NATs)

Conclusion

- Current software provides the wrong privacy properties for casual conversations
- We want
 - Perfect forward secrecy
 - Repudiable Authentication
- Use our OTR protocol
 - http://www.cypherpunks.ca/otr/